

# Utilization of San Francisco Bay Dredge Materials for Habitat Restoration: Reef Balls and Aramburu Island

Robert R. Abbott, Ph.D.  
ENVIRON International Corp.  
[rabbott@environcorp.com](mailto:rabbott@environcorp.com)

Ted Grosholz, Ph.D.  
U. C Davis  
[tedgrosholz@ucdavis.edu](mailto:tedgrosholz@ucdavis.edu)

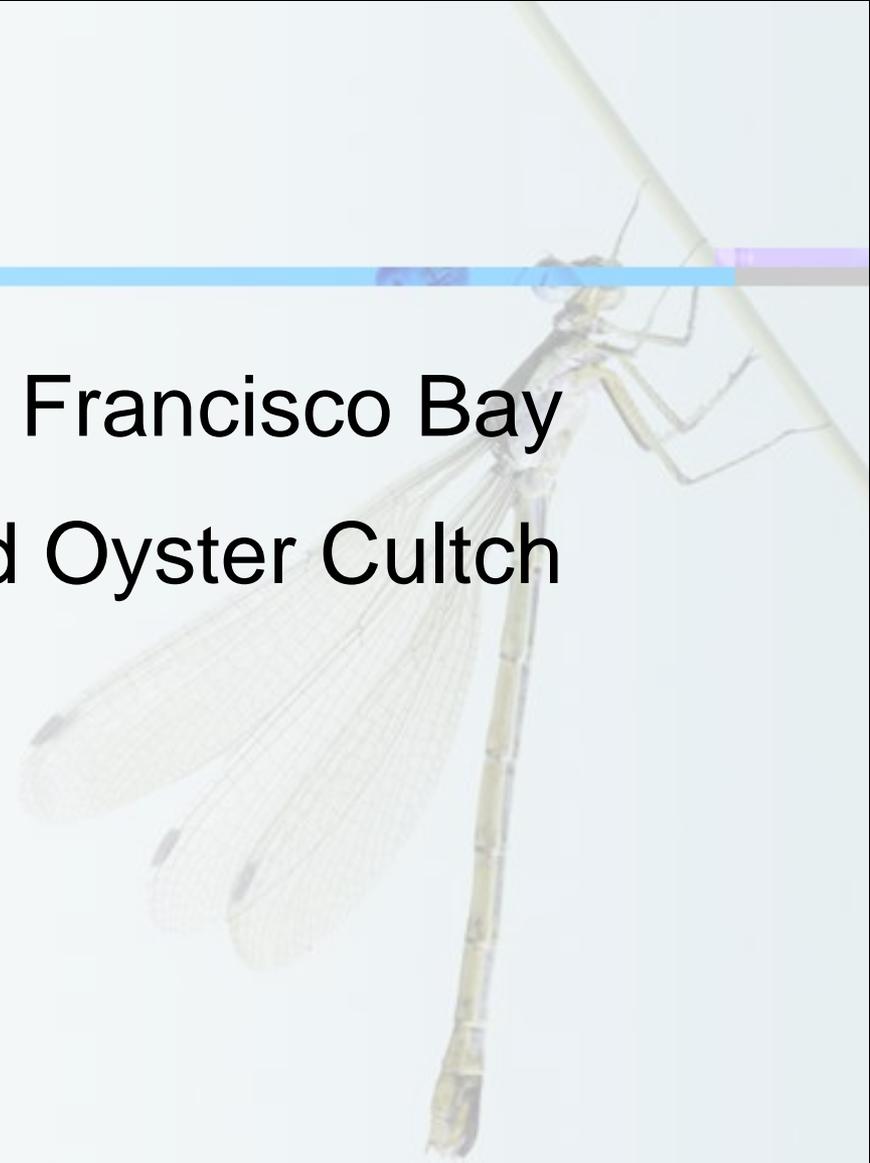
*Prepared for*  
LTMS Science Symposium  
Oakland, CA  
May 19, 2010



# Reef Balls



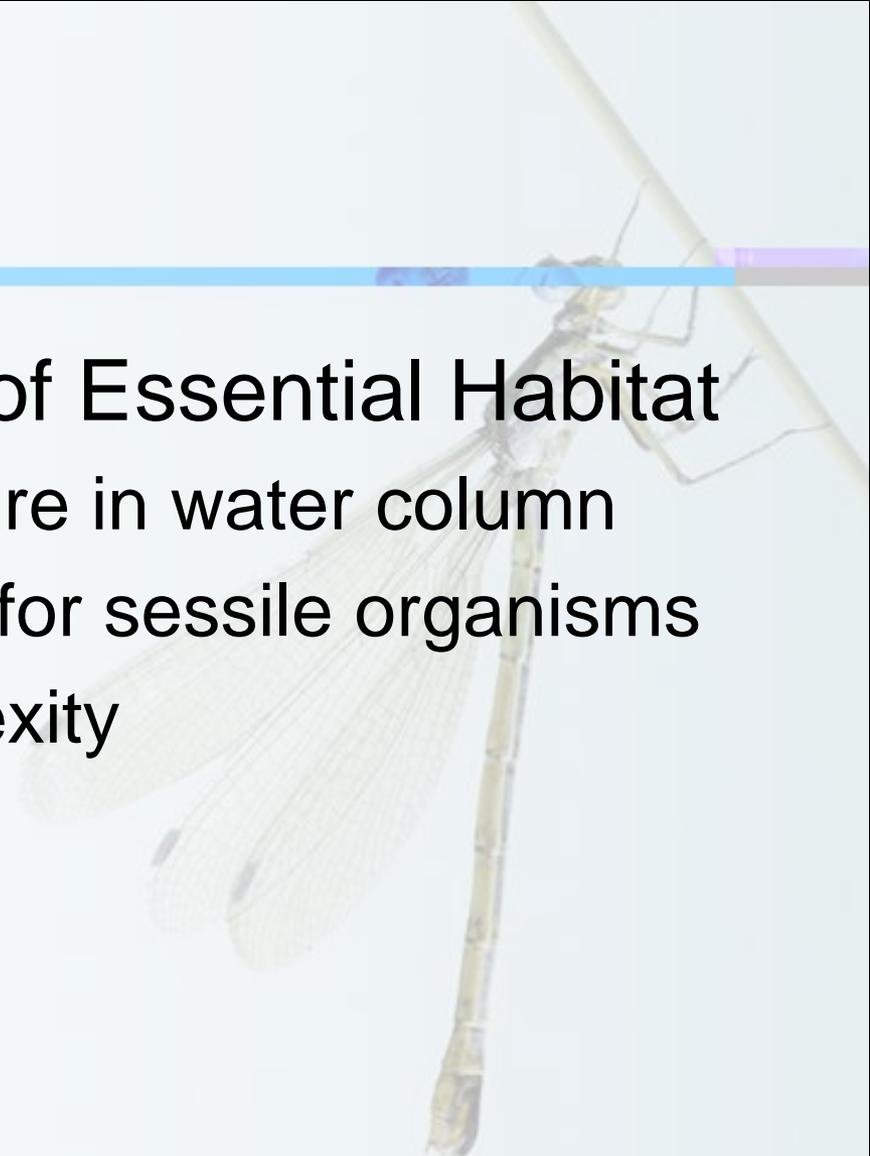
1. Why Reef Balls in San Francisco Bay
2. Comparison to Bagged Oyster Cultch
3. Method
4. Effectiveness
5. Cost



# Why Reef Balls?



- The Problem is Loss of Essential Habitat
  - Loss of vertical structure in water column
  - Loss of hard surfaces for sessile organisms
  - Loss of habitat complexity
  - Loss of edge



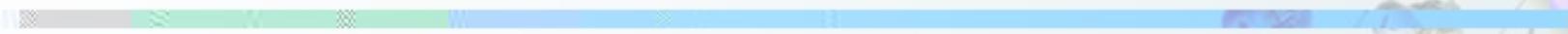
# We used to have this

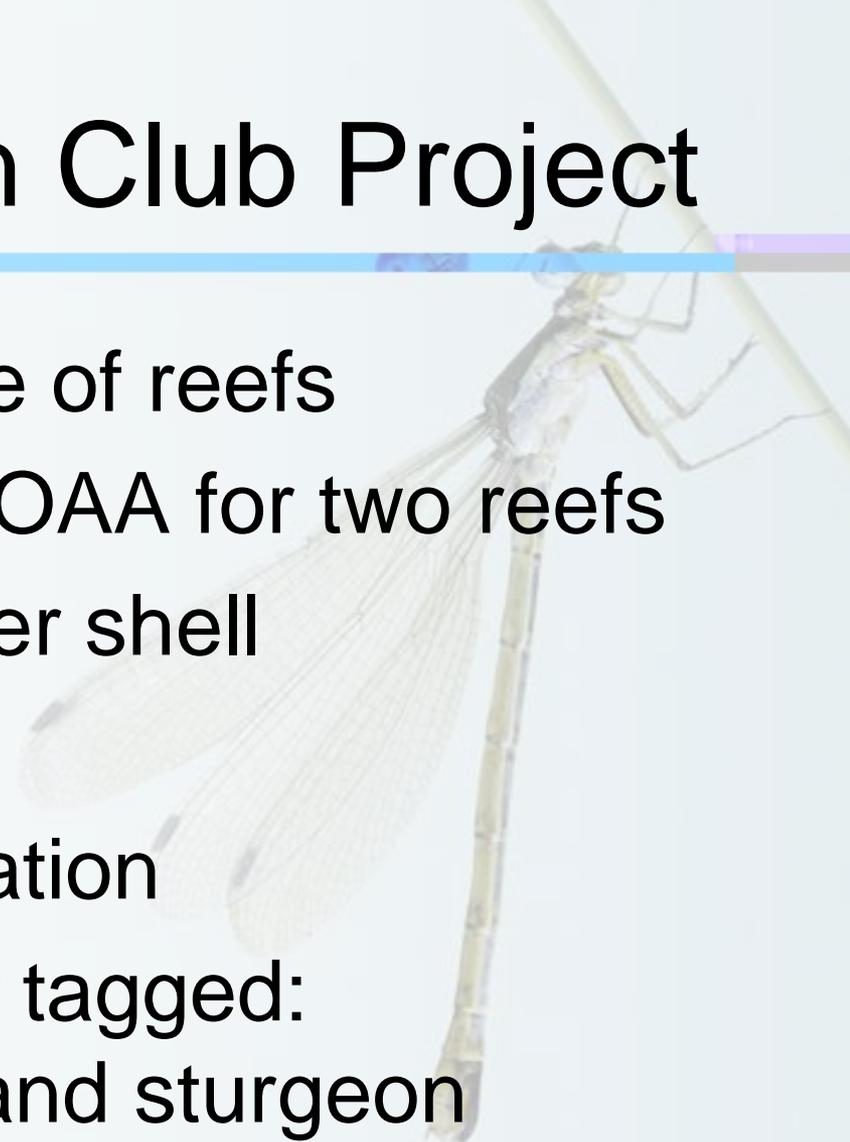


Now we have this....



# Marin Rod & Gun Club Project



- Approximately one acre of reefs
  - Funding by NFWF & NOAA for two reefs
  - Mounds of Pacific oyster shell
  - Reef balls
  - Monitoring of fish utilization
  - Acoustic Monitoring for tagged:  
salmon, steelhead and sturgeon
- 



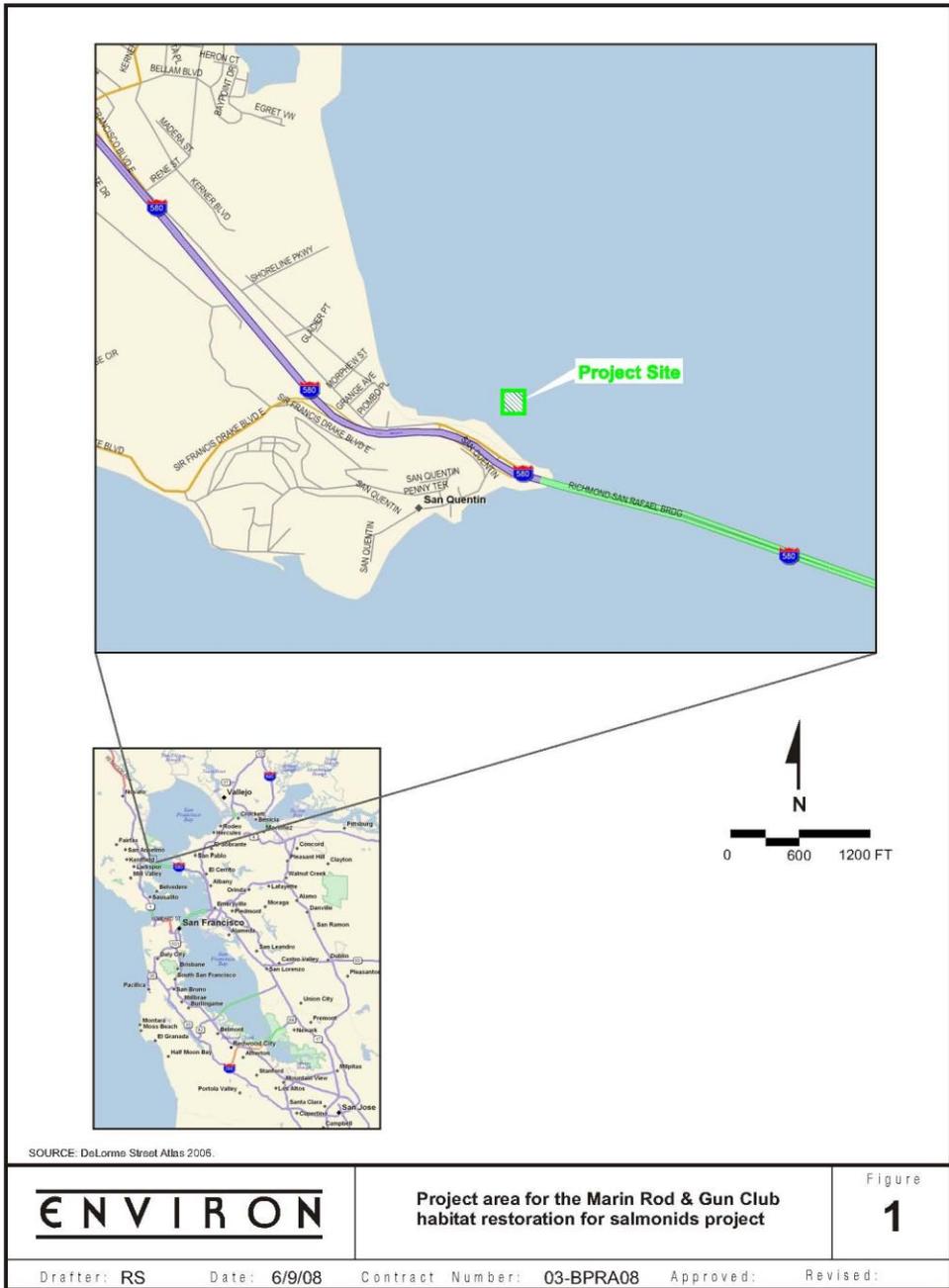
# Construction and Installation



- Mould from the Reef Ball Foundation
- Raw materials dredged from the Bay
- Formulation of materials
- Construction
- Installation
- Monitoring



# MRGC is located near the Richmond-San Rafael Bridge



# Marin Rod and Gun Club















# Finished Product



They are heavy, but with a little help from my friends....









# Anybody home?



# Native oysters

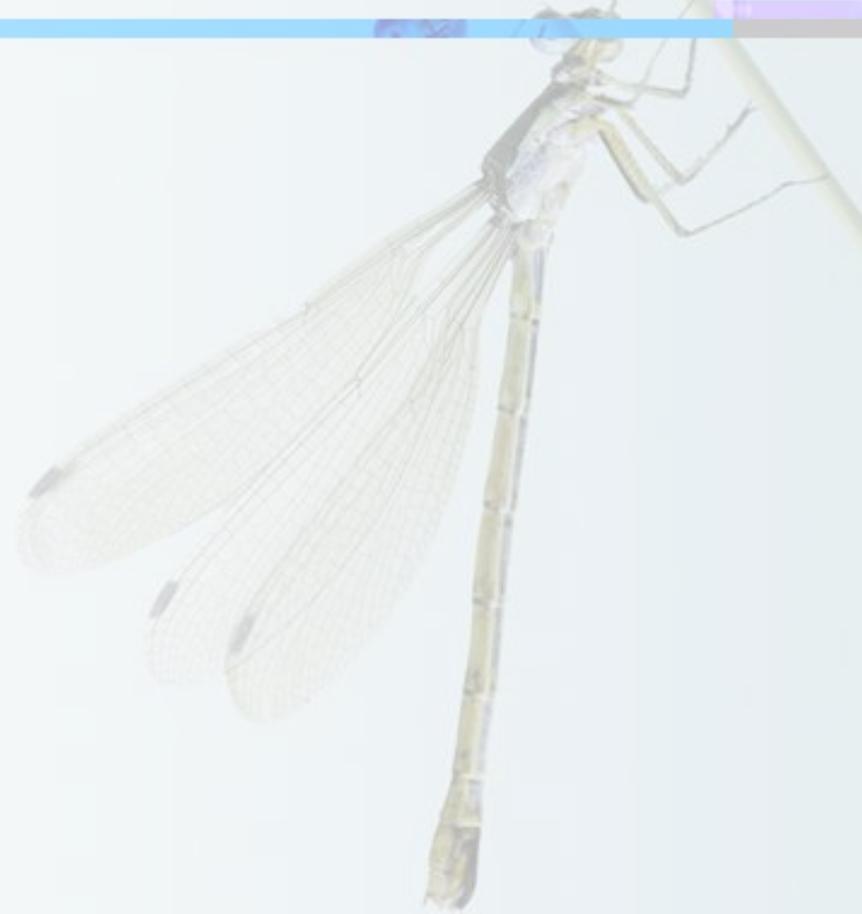


# Sea Slugs



# Community of Organisms

- Shrimp
- Crabs
- Many species of fish
- Birds
- Volunteers
- The media



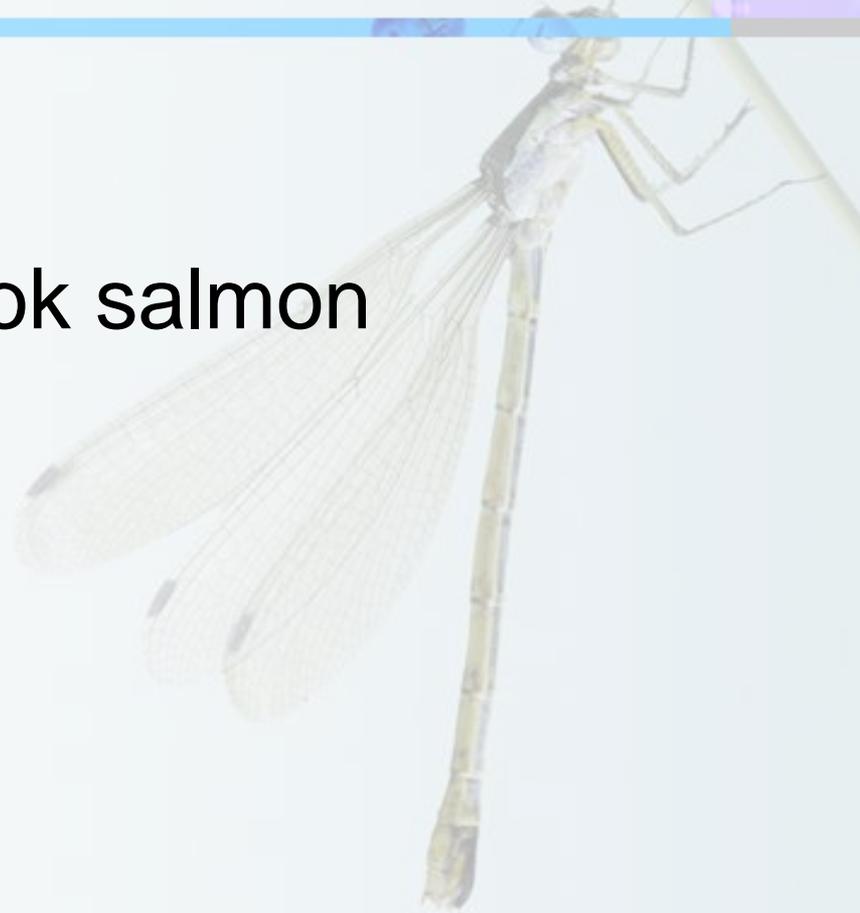
# Acoustic receiver & tag



# Acoustically Tagged Fish

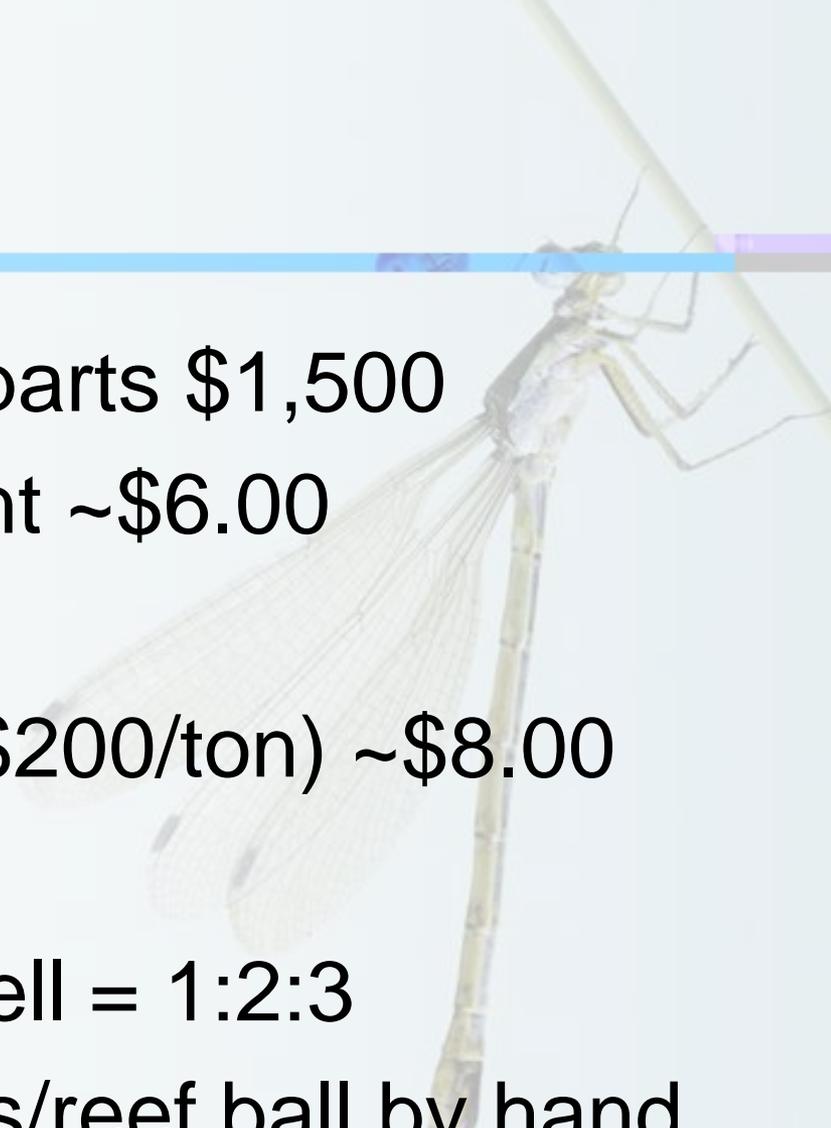


- Five late fall-run Chinook salmon
- Three Steelhead
- One green sturgeon



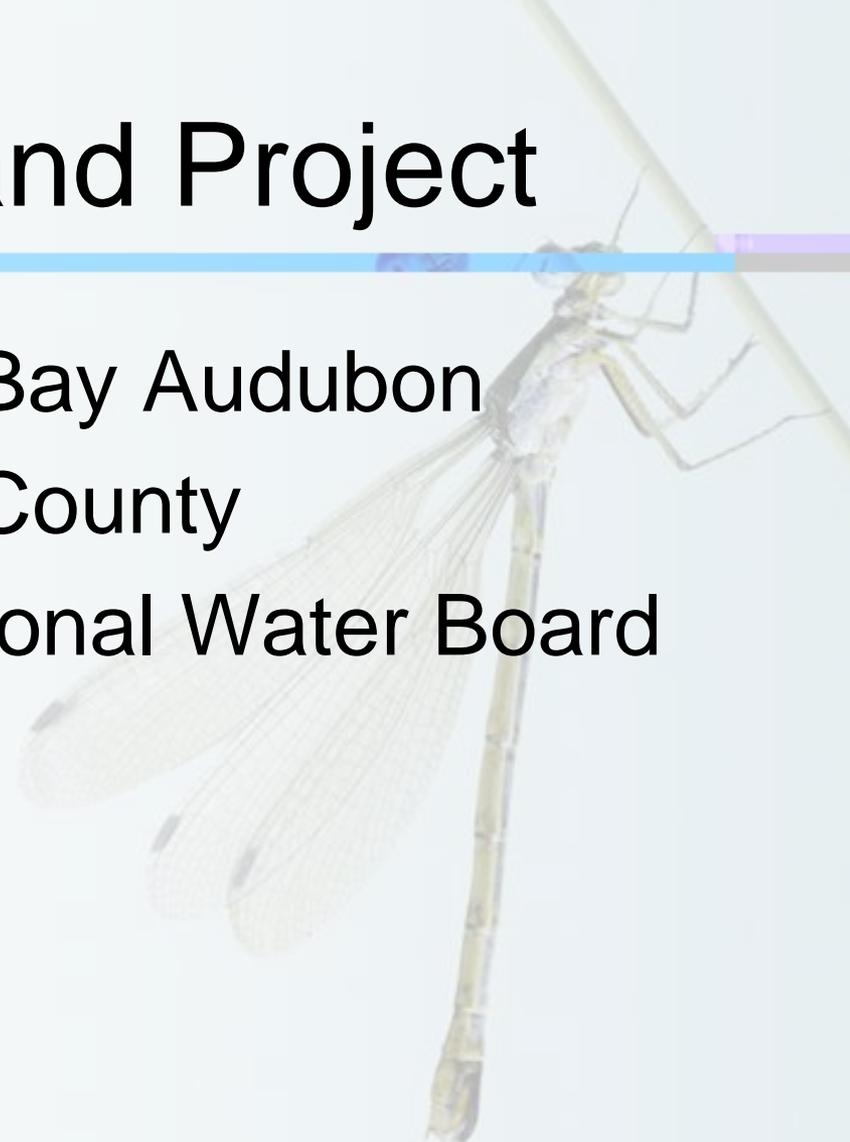
# Cost \$\$\$



- Fiberglass mould and parts \$1,500
  - Bag of Portland Cement ~\$6.00
  - Sand (\$30/ton) ~\$1.50
  - Dredged oyster shell (\$200/ton) ~\$8.00
  - Water Just a little...
  - Ratio-Cement:sand:shell = 1:2:3
  - Labor: Depends ~ 4 hrs/reef ball by hand
- 

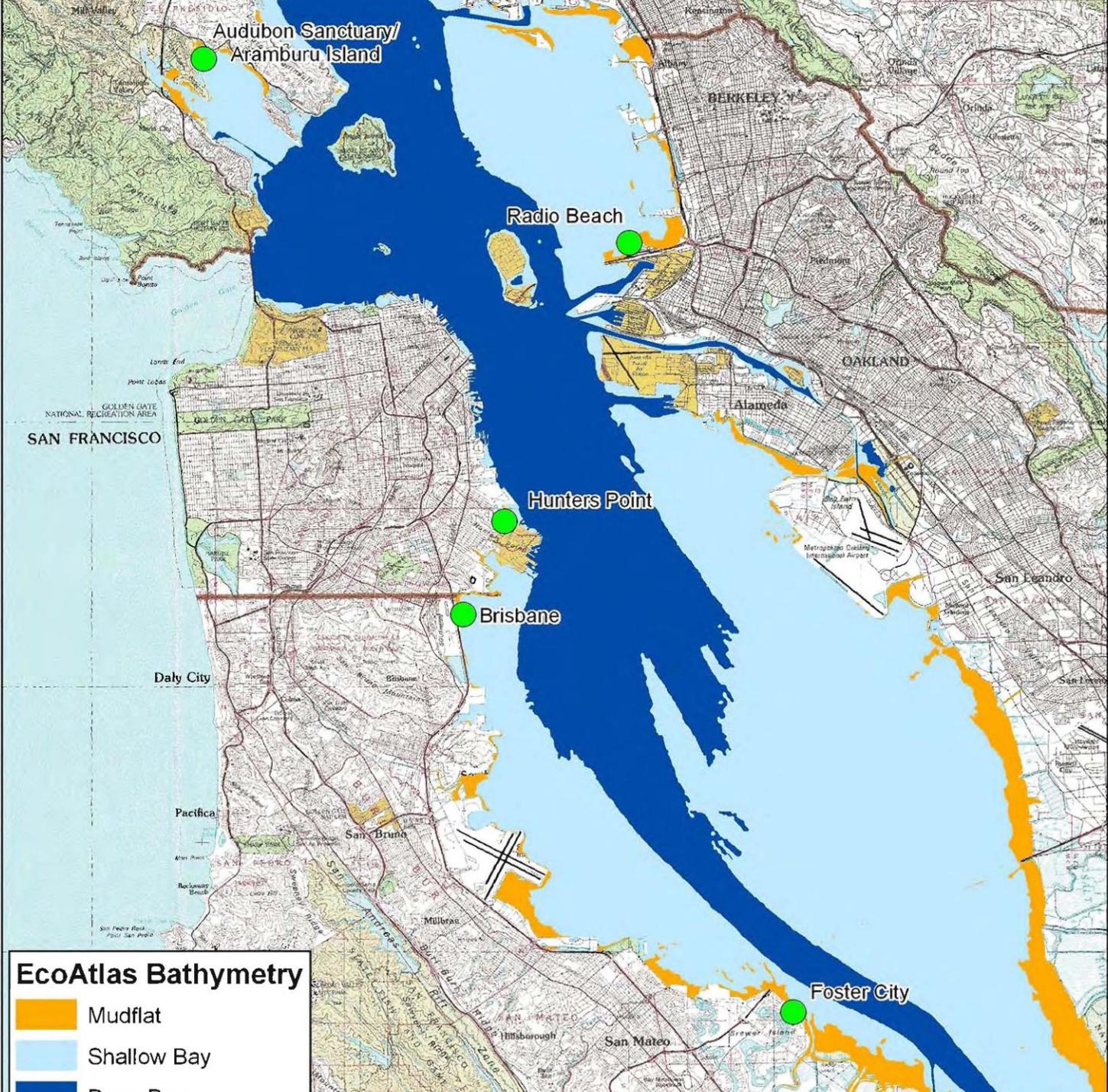


# Aramburu Island Project



- Project of Richardson Bay Audubon
- Land owned by Marin County
- Potential Funding Regional Water Board
- Team including:
  - UC Davis
  - SFSU
  - Consultants
  - Community outreach





Audubon Sanctuary/  
Aramburu Island

Radio Beach

Hunters Point

Brisbane

Foster City

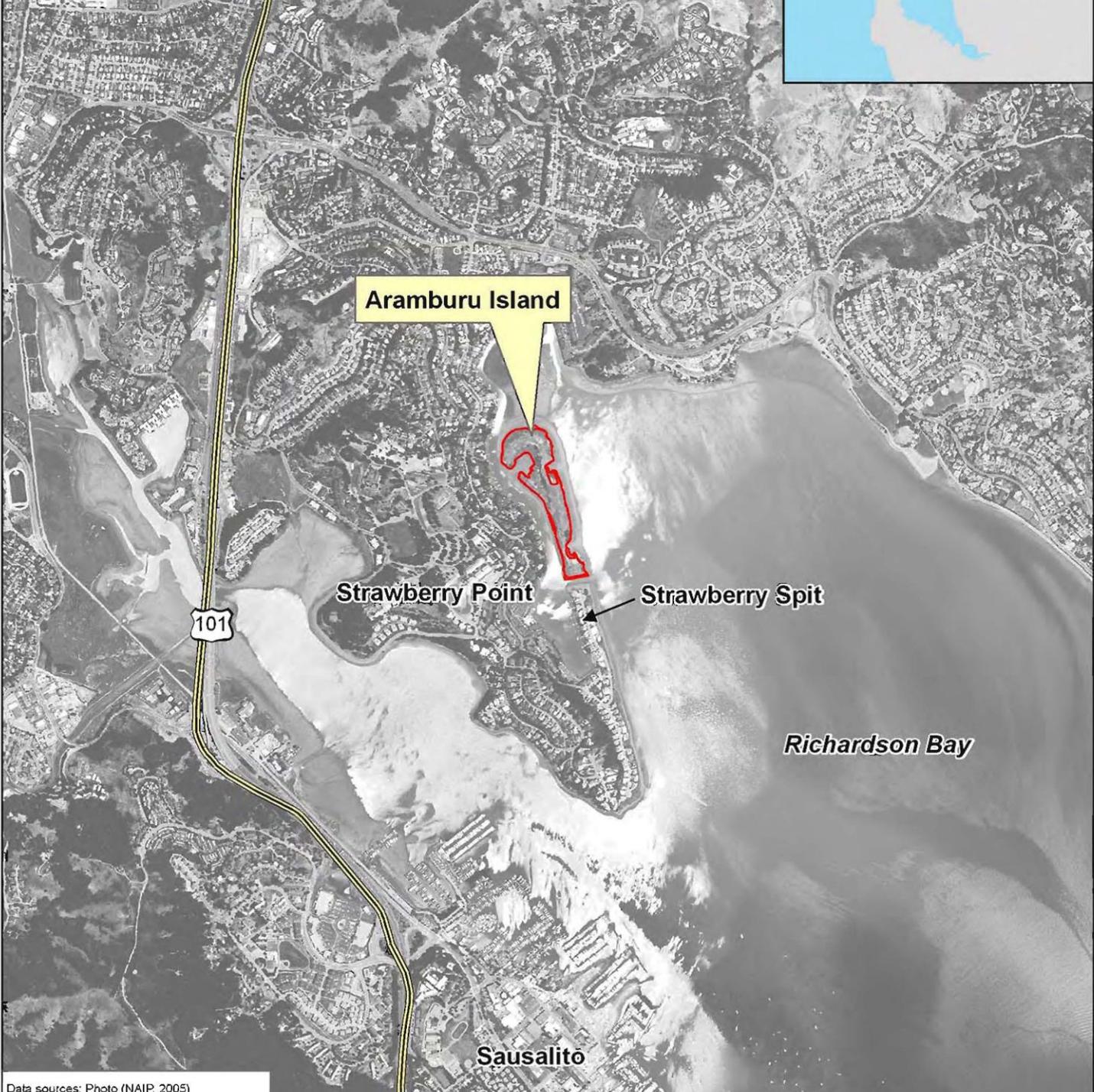
**EcoAtlas Bathymetry**

-  Mudflat
-  Shallow Bay
-  Deep Bay



# Aramburu Is. Restoration Project





Aramburu Island

Strawberry Point

Strawberry Spit

Richardson Bay

Sausalito

101

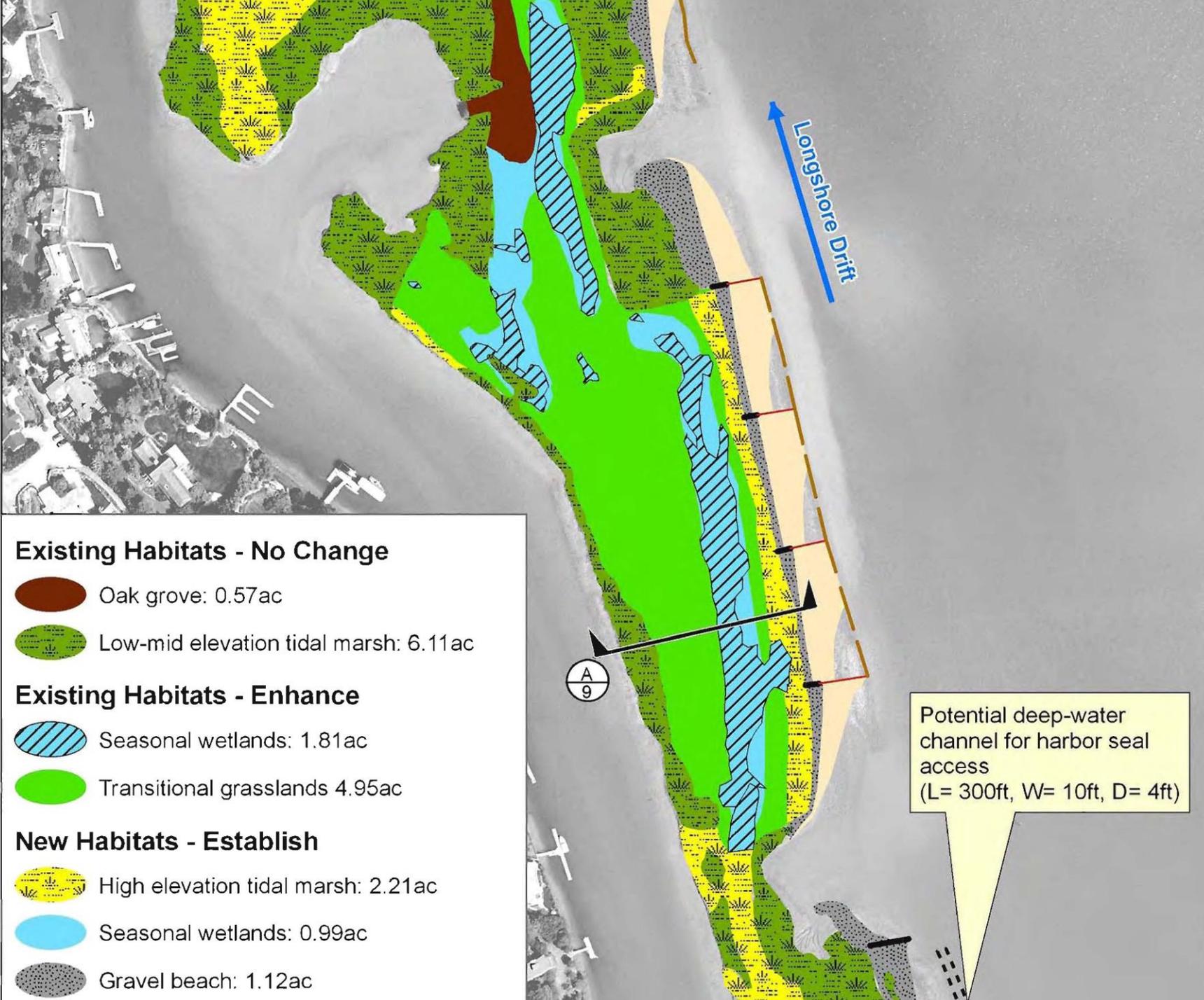




Constructed  
harbor seal  
haul out cove

Channel cut in 1987





### Existing Habitats - No Change

-  Oak grove: 0.57ac
-  Low-mid elevation tidal marsh: 6.11ac

### Existing Habitats - Enhance

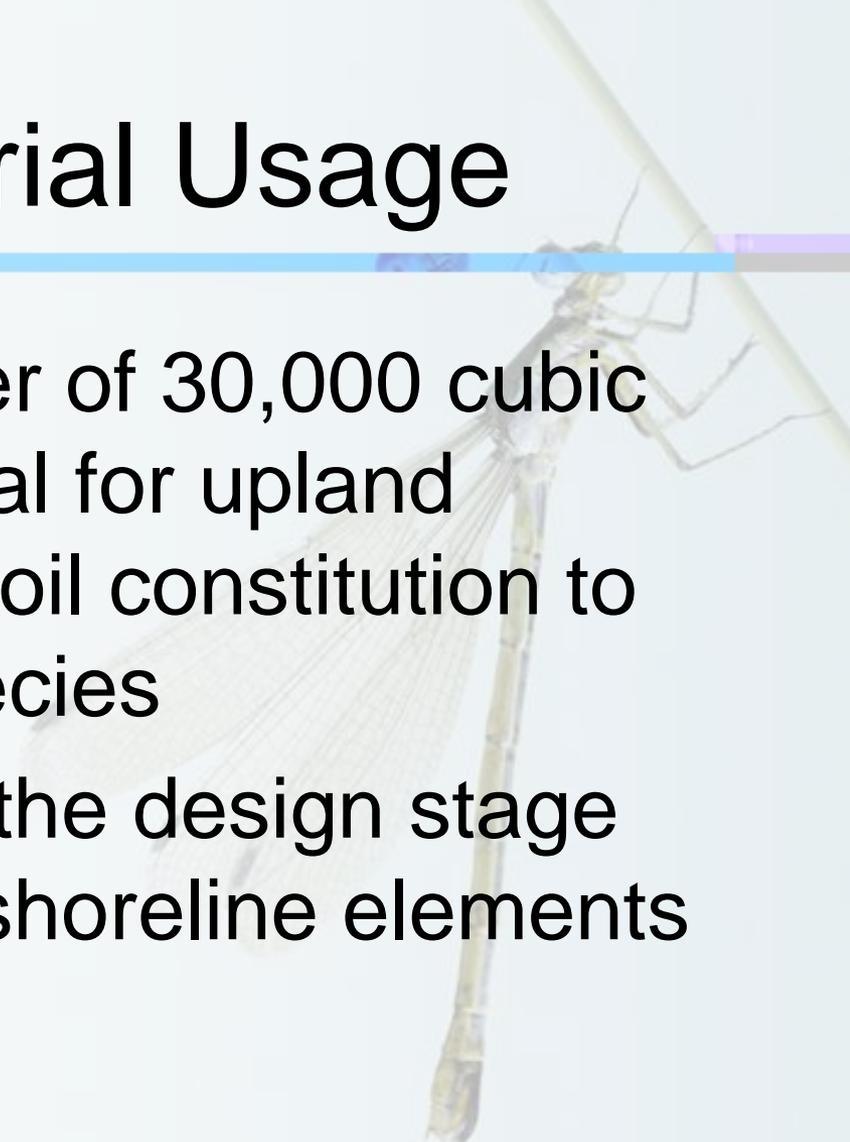
-  Seasonal wetlands: 1.81ac
-  Transitional grasslands 4.95ac

### New Habitats - Establish

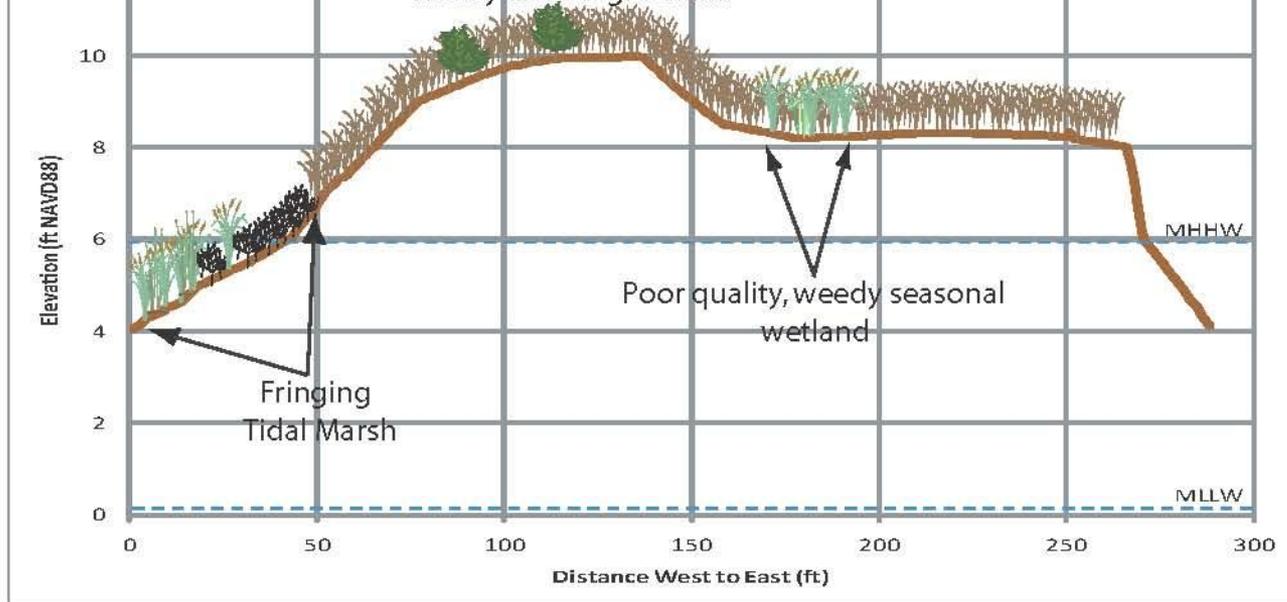
-  High elevation tidal marsh: 2.21ac
-  Seasonal wetlands: 0.99ac
-  Gravel beach: 1.12ac

Potential deep-water channel for harbor seal access  
(L= 300ft, W= 10ft, D= 4ft)

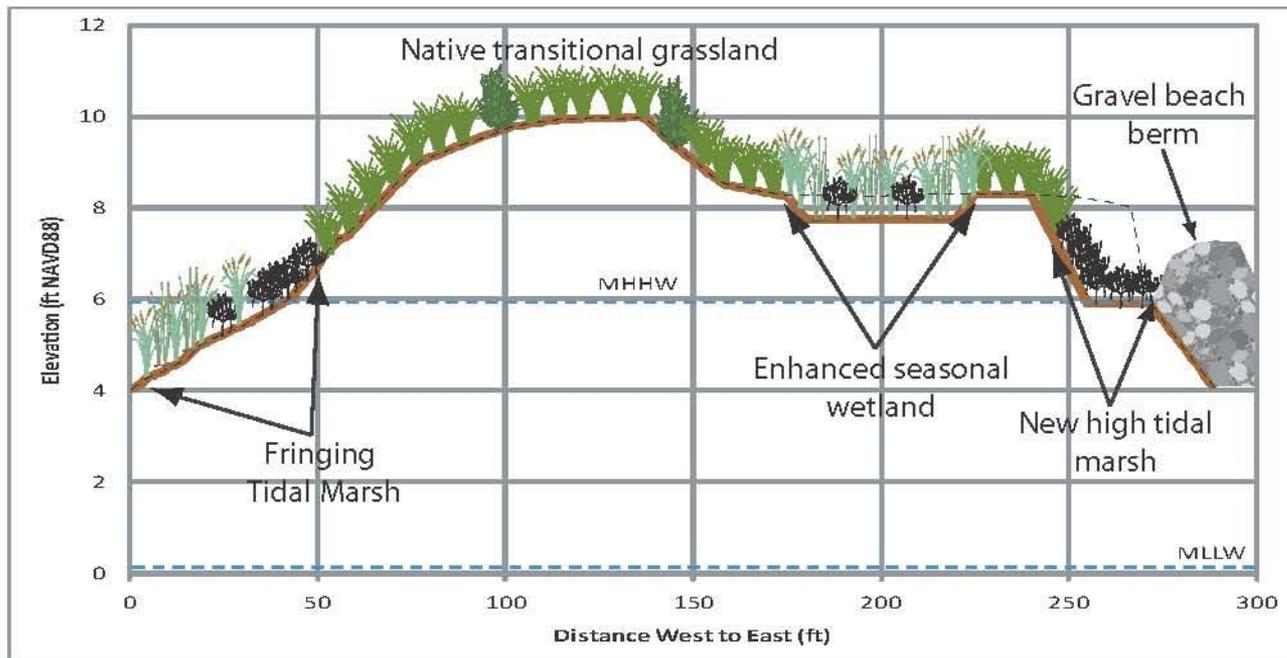
# Dredge Material Usage



- Plan to use on the order of 30,000 cubic yards of dredge material for upland restoration to change soil constitution to benefit native plant species
- Subtidal work is still in the design stage but may include living shoreline elements



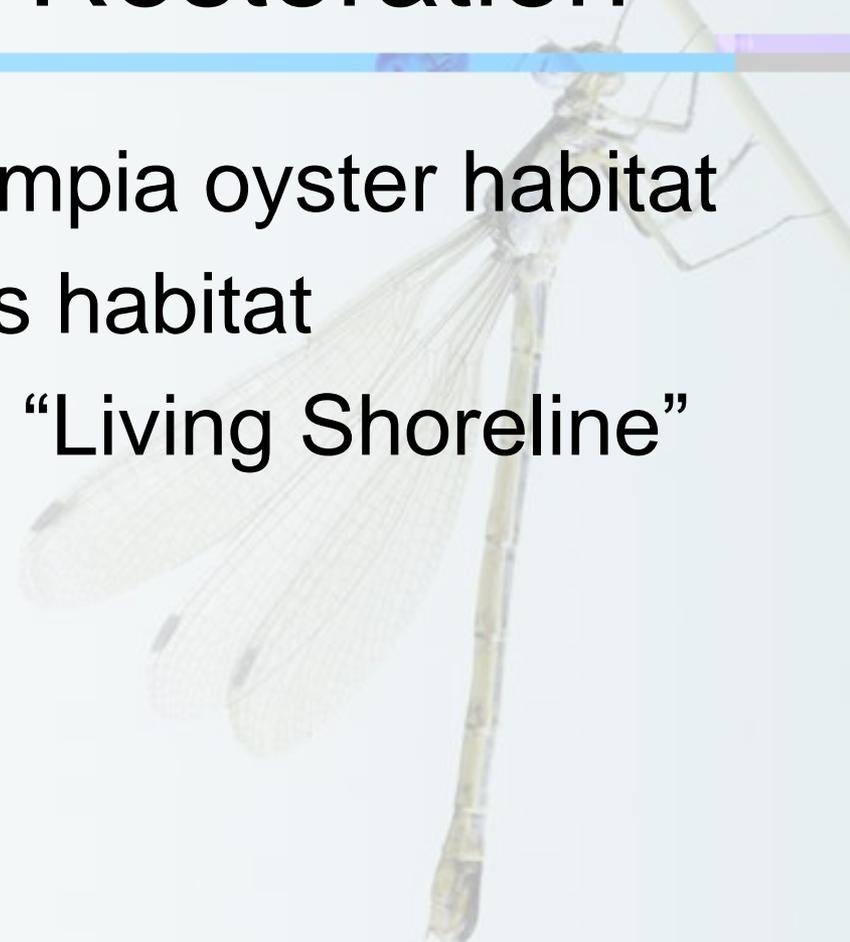
2. Proposed Conditions

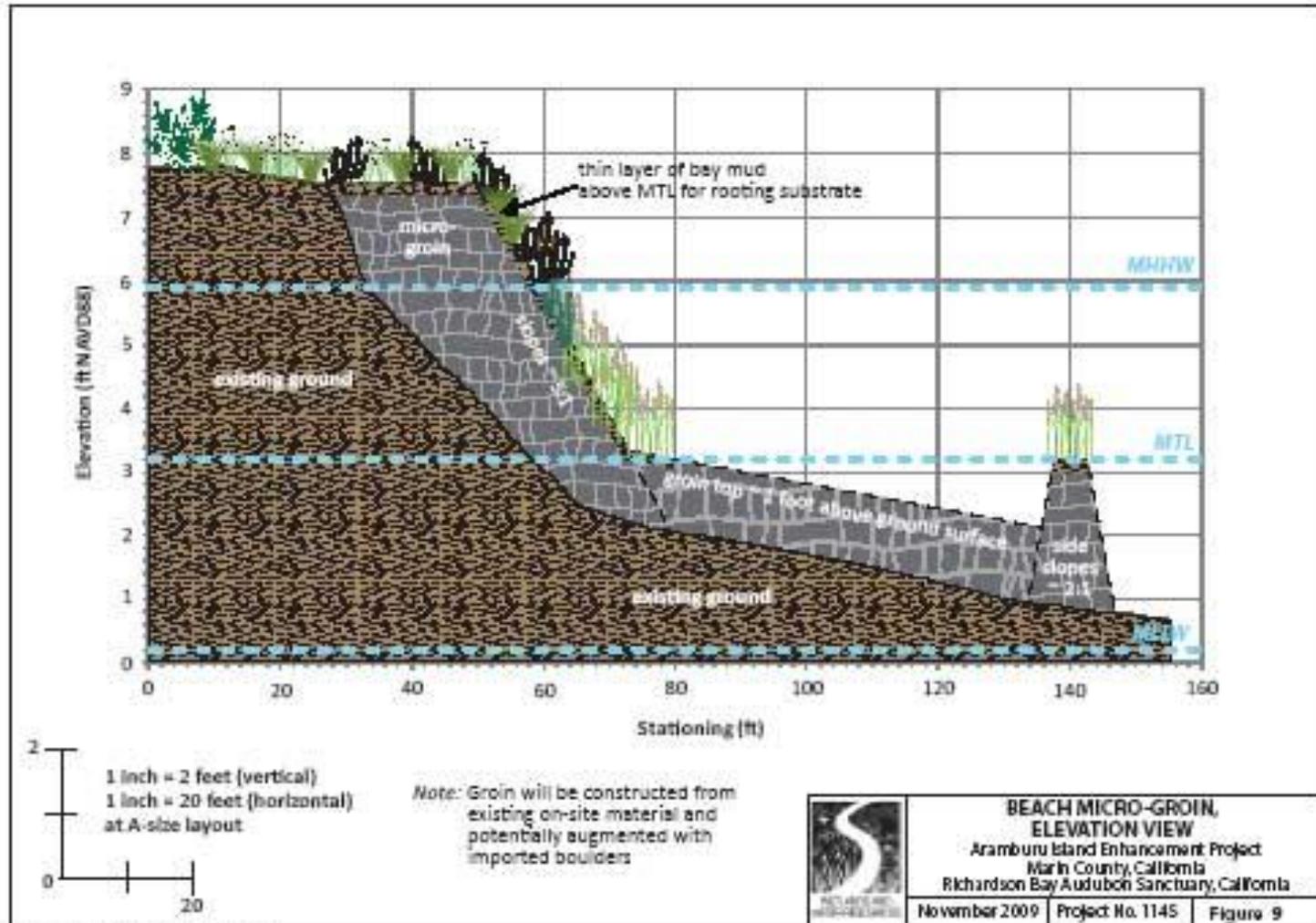


# Subtidal habitat Restoration



- Plan restore native Olympia oyster habitat
- Plan to restore eelgrass habitat
- Potential experiment in “Living Shoreline”





Data source: aramburu\_XS\_sec\_fig\_09.dwg  
 Graphic file: Fig09\_beach\_groin\_2009-1105.cpl



# Thank you for your attention

- Many thanks to the following
  - National Fish and Wildlife Foundation
  - NOAA Restoration Center
  - San Francisco Bay Joint Venture
  - USFWS
  - Fish America Foundation
  - The Water Shed Project
  - 200 Volunteers
  - Richardson Bay Audubon
  - UC Davis

